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The Home of Scrum



MANAGEMENT 3.0

Becoming an Agile Leader

Ralph van Roosmalen and Kurt Bittner

SCRUM PULSE

July 24, 2019

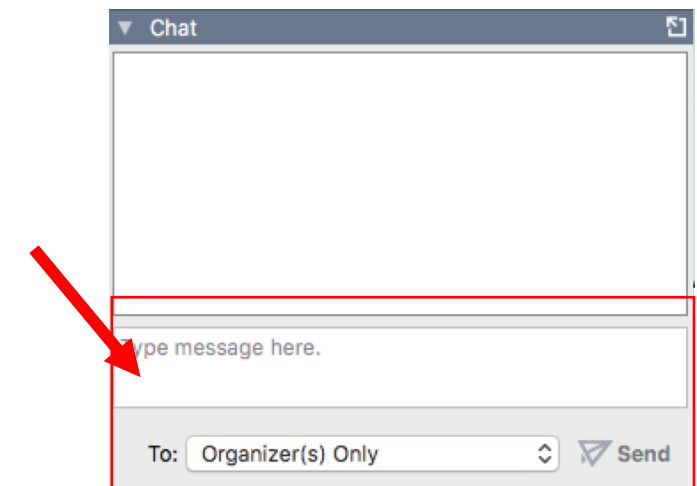
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Quick Guidelines

- Your microphones will be muted throughout
- Please ask questions!
 - Type questions into the webinar questions box:
- Type comments into the webinar comments box:



About Ralph van Roosmalen

- 22+ years experience in Management and Agile, focused on Tech Companies
- Management 3.0 Facilitator, Practitioner and Content Creator
- Author of the book “*Doing It – Management 3.0 Experiences*”
- Team Member / Guardian of the Content / CEO @ Management 3.0
- 44 Years, The Netherlands (not Amsterdam ;))
- More information <https://www.linkedin.com/in/ralphvanroosmalen/>

About Kurt Bittner

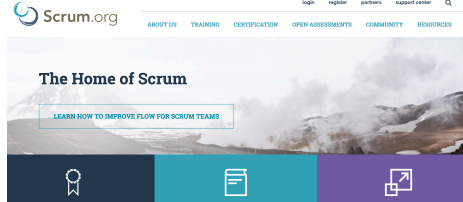
- 37 years experience in finding new ways of working across a wide variety of industries
 - Experience leading product development organizations
 - Primary author of four books, contributor to many more
 - Contributor to Scrum.org's leadership offerings
 - Lives in Boulder, Colorado
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- More information <https://www.linkedin.com/in/kurt-bittner-882b203/>

Who Is Scrum.org?



Training

Certification



Founded by Ken Schwaber Co-creator of Scrum

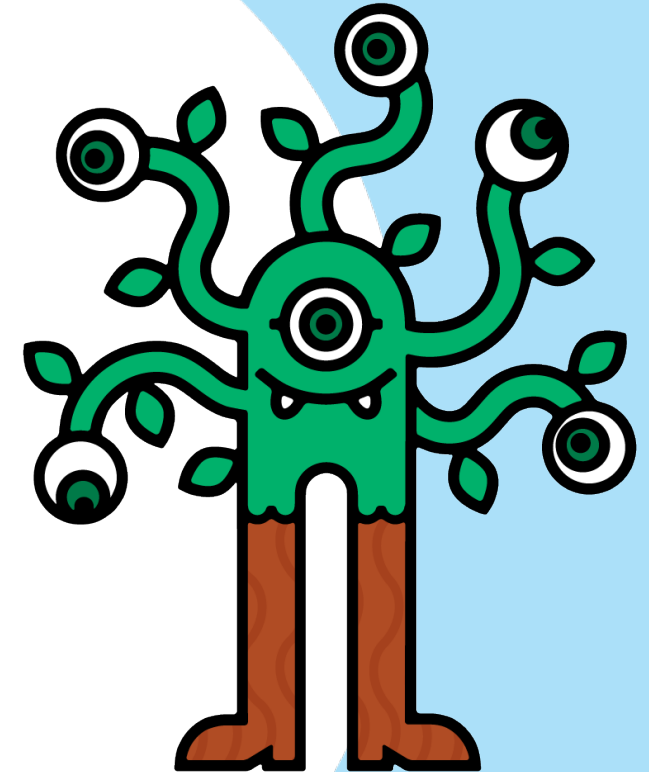


MANAGEMENT 3.0

Founded by Jurgen Appelo.

Based on the book Management 3.0 – Leading Agile Developers,
Developing Agile Leaders.

Two-day Management 3.0 Foundation Workshop
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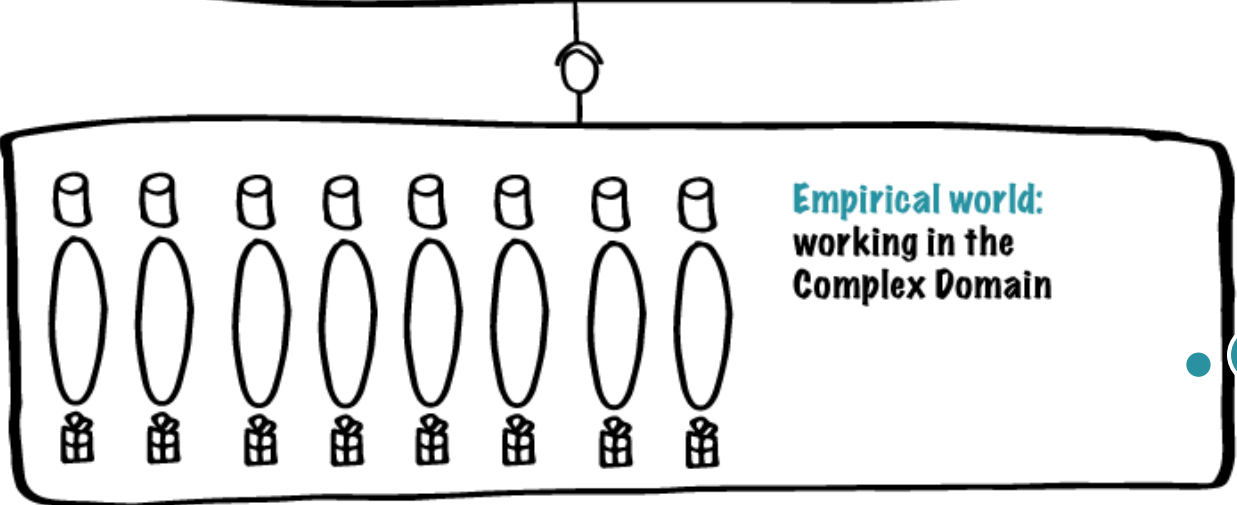
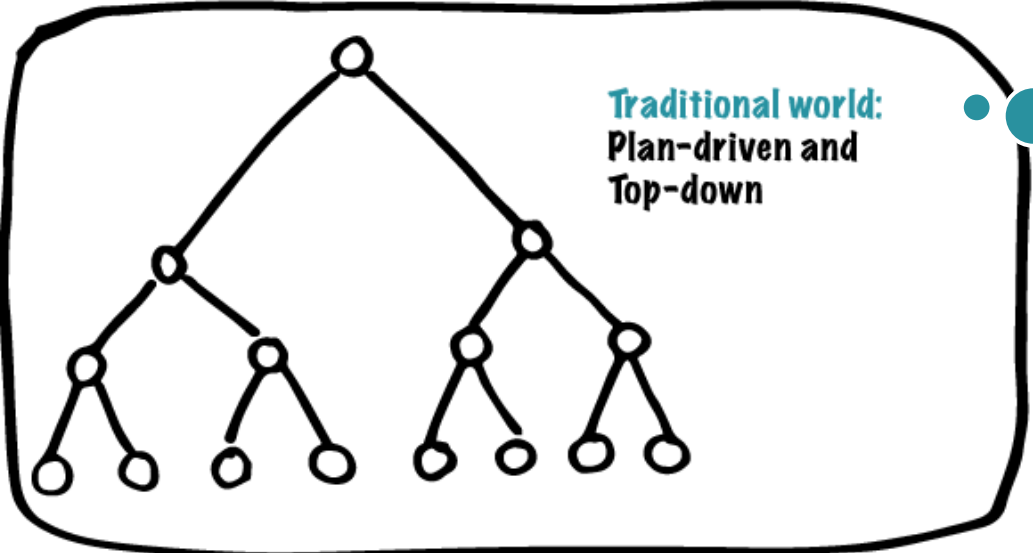
Managers are not mentioned in the Scrum Guide. Does that mean that managers aren't need by a Scrum Team?

What does it mean to be an agile leader?

Why would a manager want to give up their traditional authority to help a team grow?

What's in it for them?

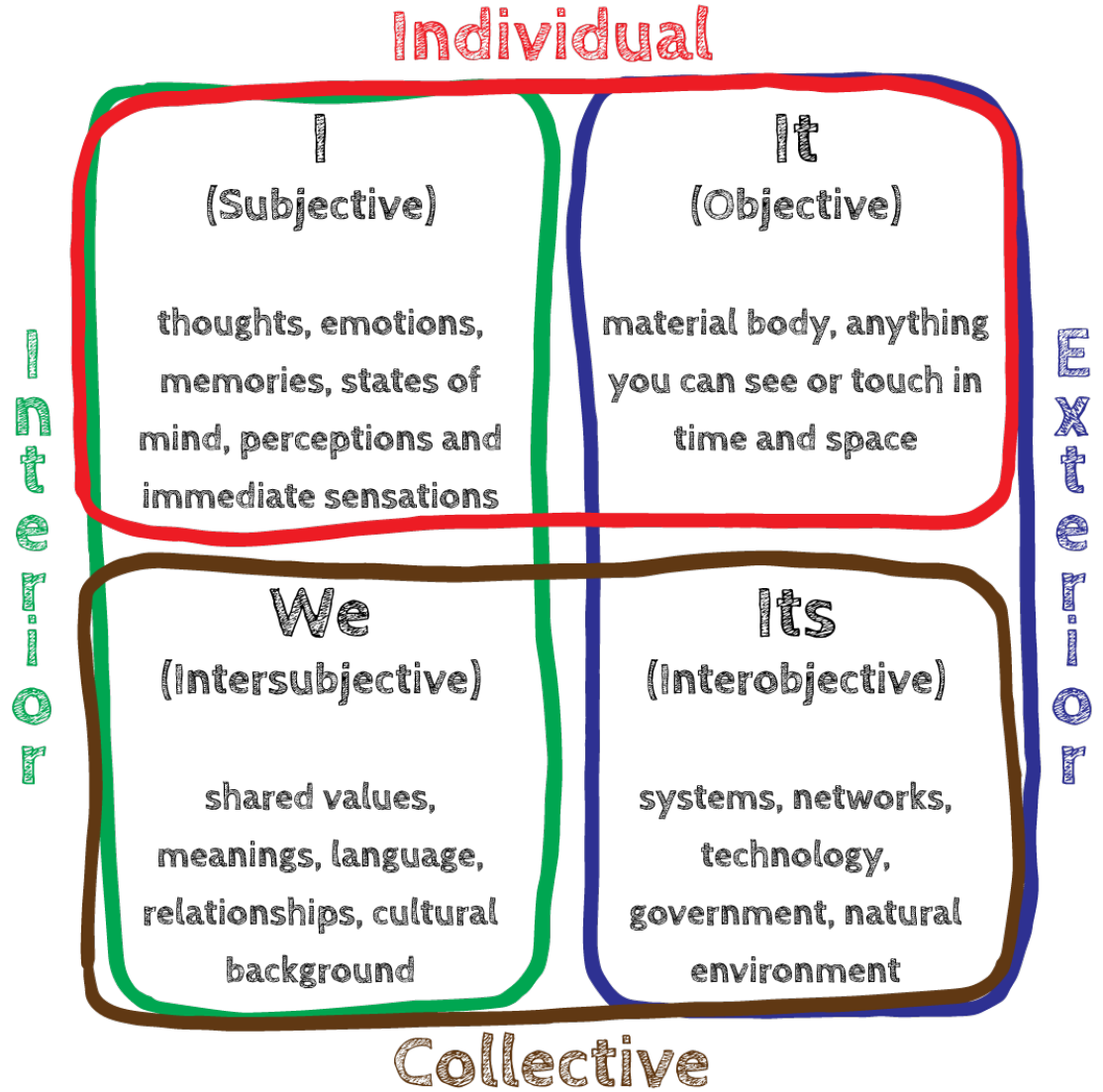
Leading in a hybrid world



- What makes my organization successful?
- What does my organization/manager need from me as a Leader to achieve this success?

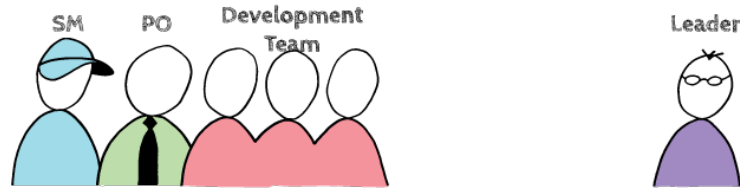
- How does Agility fix typical issues in the Complex Domain?
- How to support Agile teams to self-organize?

Focus Areas of an Agile Leader

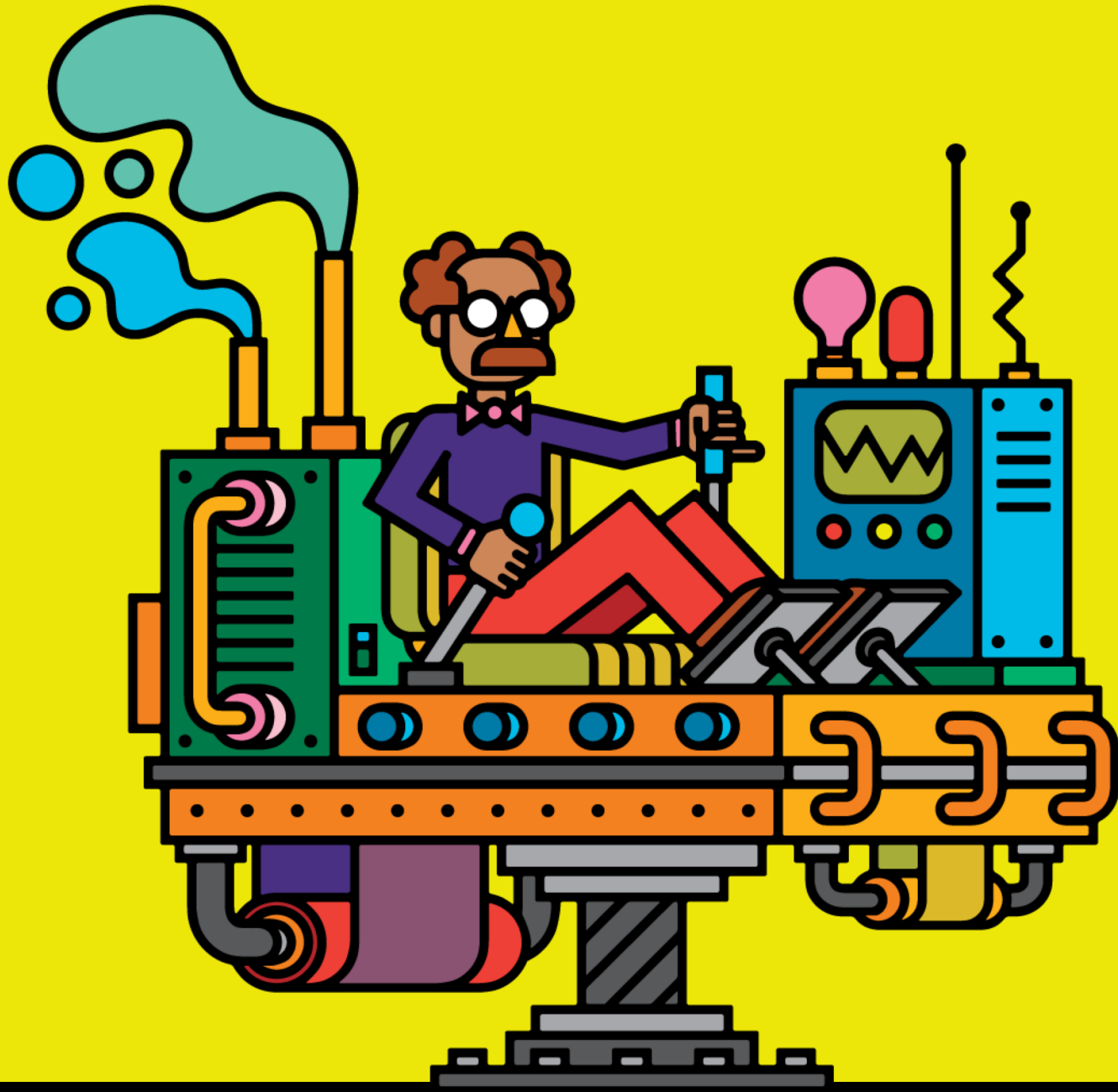


Source: Integral Human Development – Ken Wilber (<https://integrallife.com/four-quadrants/>)

Agile Maturity Is a Result of Role Maturity

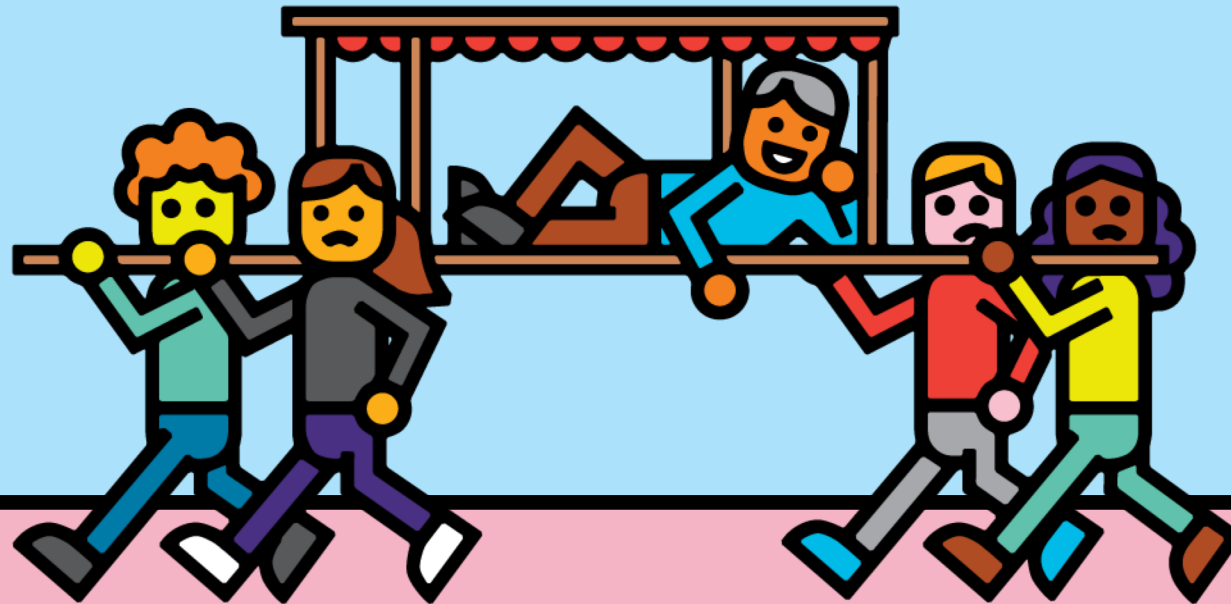


Maturity	Results	How the Scrum Team operates	How the Leader operates
5	Great	Leading Continuously taking instant, appropriate decisions. Without the need for rules\ - monitoring. Following the Greater Goal	Leading Providing a Greater Goal (based on passion, greatness and economics) and relentlessly following this greater goal
4	Good	Shaping Continuous reshaping rules. Delivering value, based on conscious feedback. Following principles\vision\intuition	Mining Providing a vision & mission Connecting people to the mission Collecting feedback to find a Greater Goal
3	Decent	Contributing Co-creating guidelines & delivering goal-driven results	Involving Coaching, mentoring & challenging people Stimulating continuous feedback & improvements
2	Mediocre	Interpreting Following Guidelines with situational experience	Advising Providing Guidelines & room to experiment. Advising and Consulting people
1	Limited	Complying Following rules and instructions	Controlling Providing Rules, training\instructing people & keeping them compliant



For many organizations, a common practice is that they are managed like machines. We call this **Management 1.0**. In this style of management, leaders assume that improvement of the whole requires monitoring, repairing, and replacing the parts.

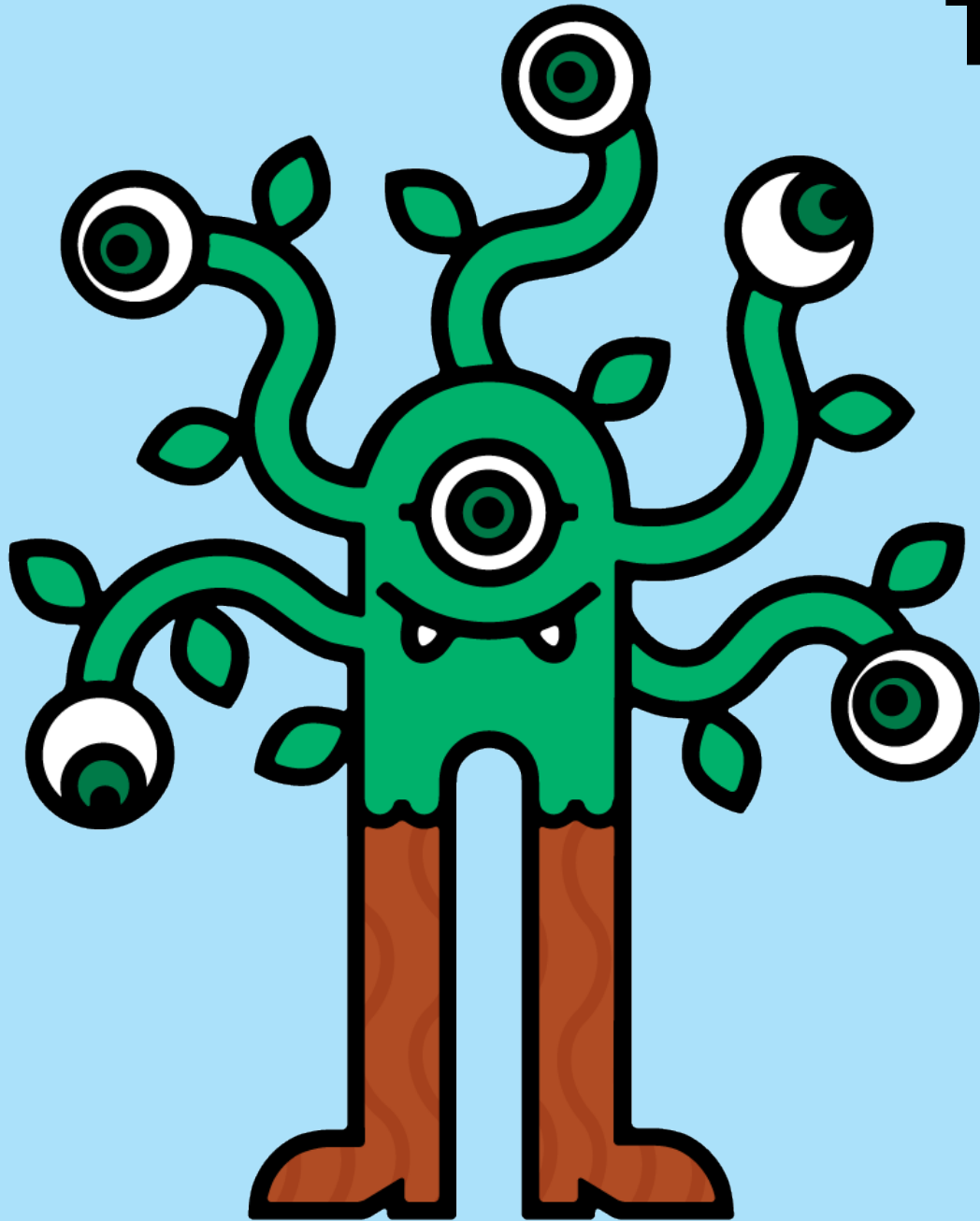
In a **Management 2.0** organization, everyone recognizes that “people are the most valuable assets” and that managers have to become “servant leaders”. But, at the same time, managers prefer to stick to the hierarchy.



Some people think of an organization as a community or a city. You can do what you want, as long as you allow the community to benefit from your work. We call that **Management 3.0.**



The Management 3.0 model



- 1. Energize People**
- 2. Empower Teams**
- 3. Align Constraints**
- 4. Develop Competence**
- 5. Grow Structure**
- 6. Improve Everything**

Continue Your Learning – Learning Paths

- Scrum.org now has learning paths on our website for Scrum Master, Product Owner, Leadership and Development Team Members
- Provide structured guides to help you understand the roles of the Scrum Master/Product Owner with a way to continue learning on your journey

<https://www.scrum.org/pathway/scrum-master>


<https://www.scrum.org/pathway/product-owner-learning-path>


<https://www.scrum.org/pathway/team-member-learning-path>


<https://www.scrum.org/pathway/agile-leader-learning-path>


- ▼ Understanding and Applying Scrum
 - Empiricism**
 - Scrum Values
 - Scrum Roles
 - Scrum Events
 - Scrum Artifacts
 - Sprint Goal
 - Done
 - Scaling Scrum
- Developing People and Teams
- Managing Products with Agility
- Developing and

Understanding and Applying Scrum / Empiricism

-  [The Three Pillars of Empiricism](#)

This blog looks at the 3 pillar (Inspection, Adaption and Transparency) and how they are applied in Scrum.
-  [Empiricism is an Essential Element of Scrum](#)

This video describes empiricism, how it is used and why it is so critical when practicing Scrum.
-  [Empirical Management Explored](#)

Scrum.org, which has Scrum as its DNA and empiricism as a guiding principle, provides guidance for 'Evidence-Based Management' for software organizations.
-  [Culture Change, An Important Ingredient for Organizational Change](#)

This blog looks at why agile organizations need to promote a new organizational culture of openness, transparency, respect for people, constant learning, improving, and constant adaptation.

[READ THE SCRUM GUIDE](#)

[VIEW THE SCRUM FRAMEWORK](#)

[FIND TRAINING](#)

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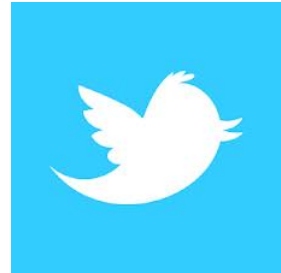


MANAGEMENT 3.0

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Insights from Scrum.org's community of experts

SCRUM PULSE

A free monthly webcast by Scrum.org Professional Scrum Trainers addressing common challenges faced by the software profession.



Thank you!